FIRST LAYER
3D PRINTING SIMULATOR

First Layer: 3D Printing Simulator

Build and run your own 3D printing business, from a single garage printer to a full print farm. Slice models, keep all printers running, paint your prints and fix your machines. Fill orders online and in your own store, manage filament stock, grow your business layer by layer.

developer	Vitrum Games
release	Q1 2027
demo	Steam Next Fest, February 2027
platforms	PC (Windows) · Steam
price	To be announced
languages	30 at launch
genre	Simulation, first-person
players	Single-player
steam	store.steampowered.com/app/3846890
website	vitrumgames.com/games/first-layer

Key features

MANAGE YOUR BUSINESS

It starts with one printer on a garage workbench. Take orders, buy more printers, rent a workshop and open your own store. Before long there's a queue at your till and a print farm humming in the back.

PAINT AND REPAIR

Paint your prints by hand, one detail at a time, until they look ready for the shelf. And when a nozzle clogs mid-print, take the print head apart on your repair bench, swap the nozzle and get back to work.

EXPLORE A LIVING OPEN WORLD

Oakwell is yours to explore. Drive your truck from the downtown streets to the coast, drop off parcels at Boxora, and when the day is done, grab a drink at Nexus Bar or head for the lights of Lucky Circuit and Luna Park.

SLICE AND PRINT

Pick a model, choose the quality and supports, fill the bed with copies and hit print. Then watch it grow layer by layer, on every kind of machine from bed slingers to belt printers.

120+ MODELS • 30+ PRINTERS

Keychains, planters, figures and desk toys: over 120 models are ready to print. Run them on more than 30 printers from 12 brands, each with its own mechanics: bed slingers, CoreXY, IDEX, multi-color, tool changers, delta and belt printers.

Trailers

Official trailer
youtube.com/watch?v=XTQLGE_ycjg
Every printer prints differently
youtube.com/watch?v=KDsmlb-JFEs

Press contact

info@vitrumgames.com
Vitrum Games
Streaming and monetized videos are welcome.
Demo keys and interviews: write to us.

Vitrum Games
© 2026 Vitrum Games